

Battle Game Guide

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1. Introduction



Win a victory in the Drone battle with variety of items & tactics!

1-1. The world's 1st Drone Battle Game

Our Drone Battle Game System is designed to be able to enjoy the battle game using real drones. It is a next generation playing culture that enjoys battle with the controlling the actual flying robots.

1-2. Principles

The PETRONE's Battle System is what provides battle game using virtual missiles through infrared sensors installed on drone.



(The infrared transmitter is located at the front of Drone, and the receiver is located in the rear of Drone.)

1. Introduction

1-3. Rules

1-3-1. Basic Rule



Aim your opponent's back!

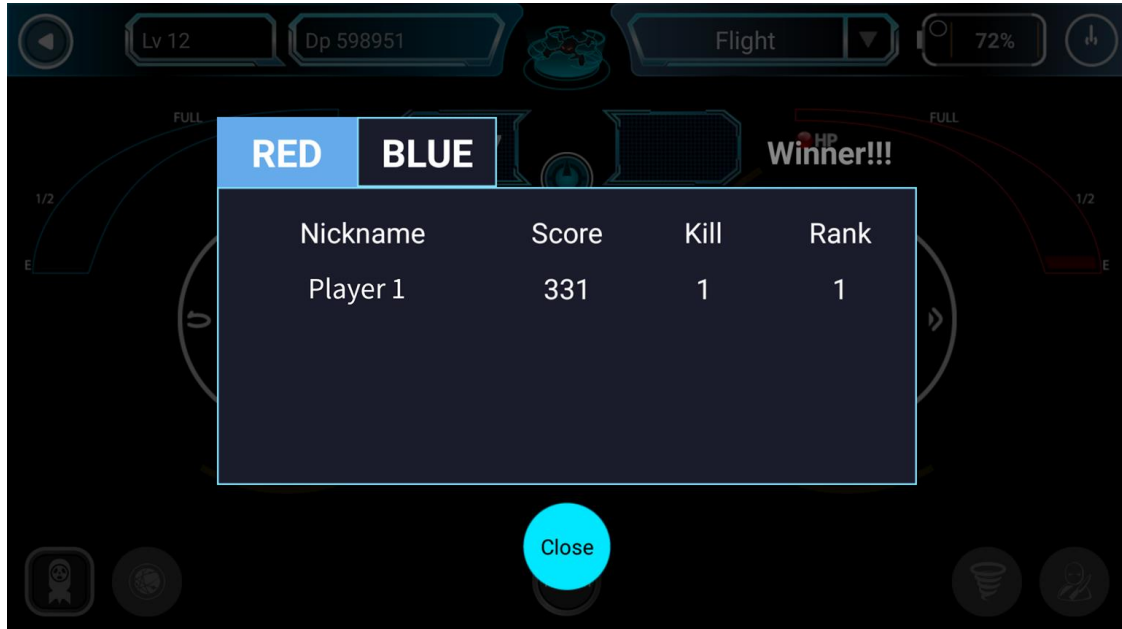
The Battle game follows the below rules both online and offline. (* The physical crash might cause injuries.)

- 1) To enjoy the battle game, there should be at least two PETRONEs.
- 2) All users should choose the team, "Red" or "Blue".
- 3) In Online battle mode, the time limit of one game is 3 min. (In case of Offline, there is no time limit.)
- 4) The infrared sensors are located at the front & rear of Drone.
- 5) The attack opponent's backside might more damage than the attack its front.
- 6) For 5 seconds after battle start, it is not allowed to attack each other.
- 7) If not take-off after battle start, the HP(Health Point) is reduced by 50 automatically for every 10 seconds.
- 8) The unlimited basic missile can be fired if the right button of controller is pressed twice quickly.
- 9) The user's attack/defense power is proportional to the character's ability & level.
- 10) The user might use the any of items which is given during battle game.
- 11) The launched item can be fired using character's TP(Tactical Point).
- 12) The item is fired by touching each item, and some of battle items are fired automatically when the requirements are met.
- 13) TP(Tactical Point) is automatically restored, and there is a difference of the recovery speed & total amount of TP in accordance with character's ability.
- 14) When the HP is exhausted, the drone will be landed automatically.

1. Introduction

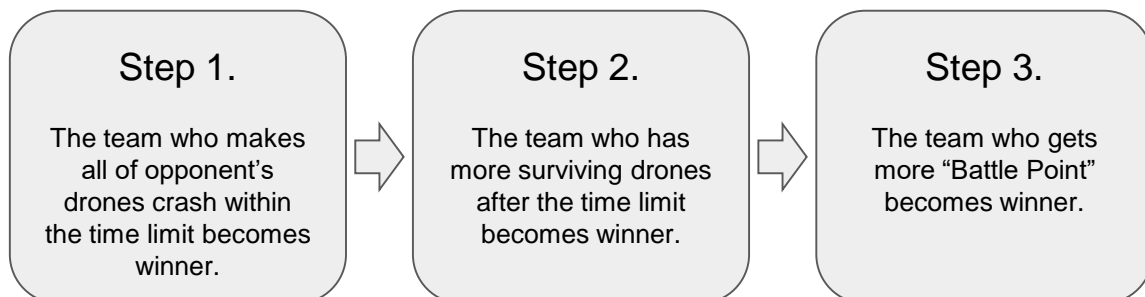
1-3. Rules

1-3-2. Game Result



The last surviving player is the winner!

How to determine the winner of battle



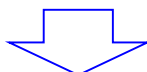
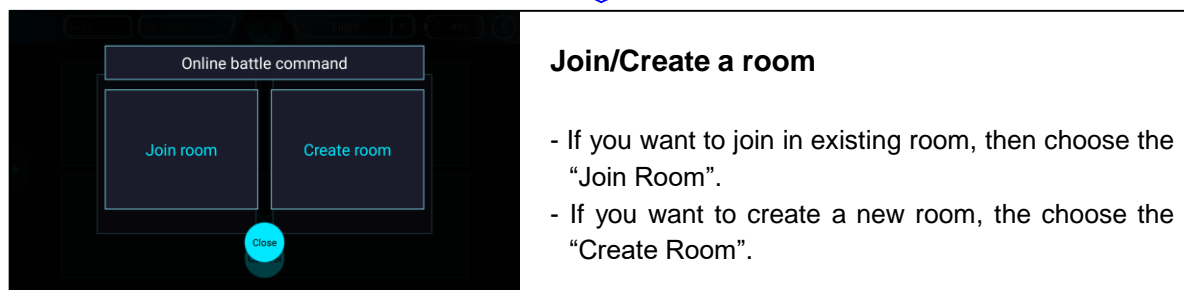
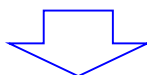
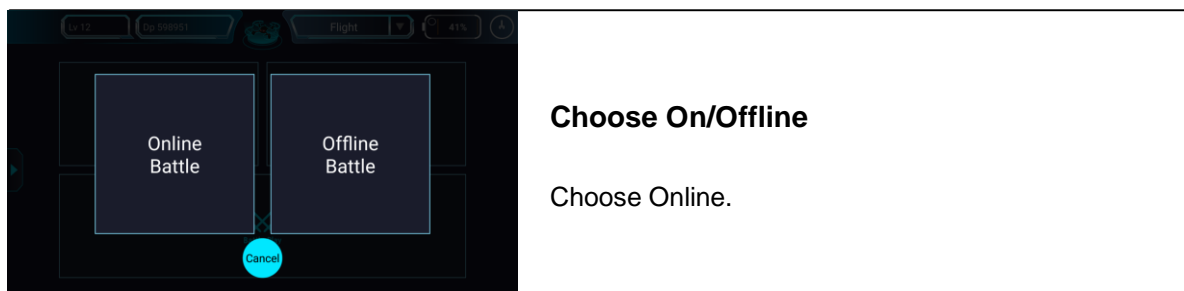
- * "Battle Point" is the score of contribution to battle including the damages to opponent, the number of times of item use and etc.
- * In case of Offline battle, the game result would be determined by step 1, since there is no time limit.
- * If it is not determined the winner of battle, then it will be "draw".

1. Introduction

1-4. Battle Play

1-4-1. Online Battle

For Online Battle Play, you must log in.



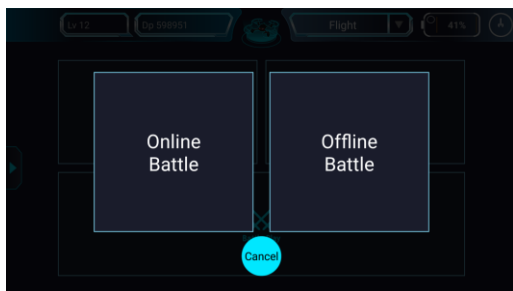
<Screen of online Waiting Room>

1. Introduction

1-4. Battle Play

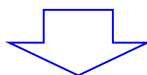
1-4-2. Offline Battle

You can enjoy the Offline Battle without log in, but there might be some limits in battle playing.



Choose On/Offline

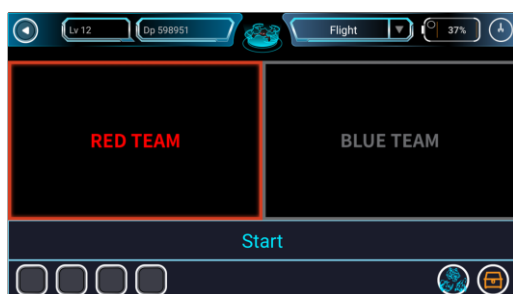
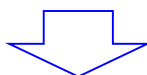
Choose Offline.



Choose Character

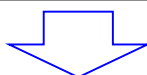
Choose the character you want.

	ATK	DEF	TP	HP
Tiger	100	50	750	300
Rhino	75	100	500	300
Wolf	50	75	1000	300



Choose Team

- Choose the Red team or Blue team.
- If all users are ready, press the "Start" button on each own devices.

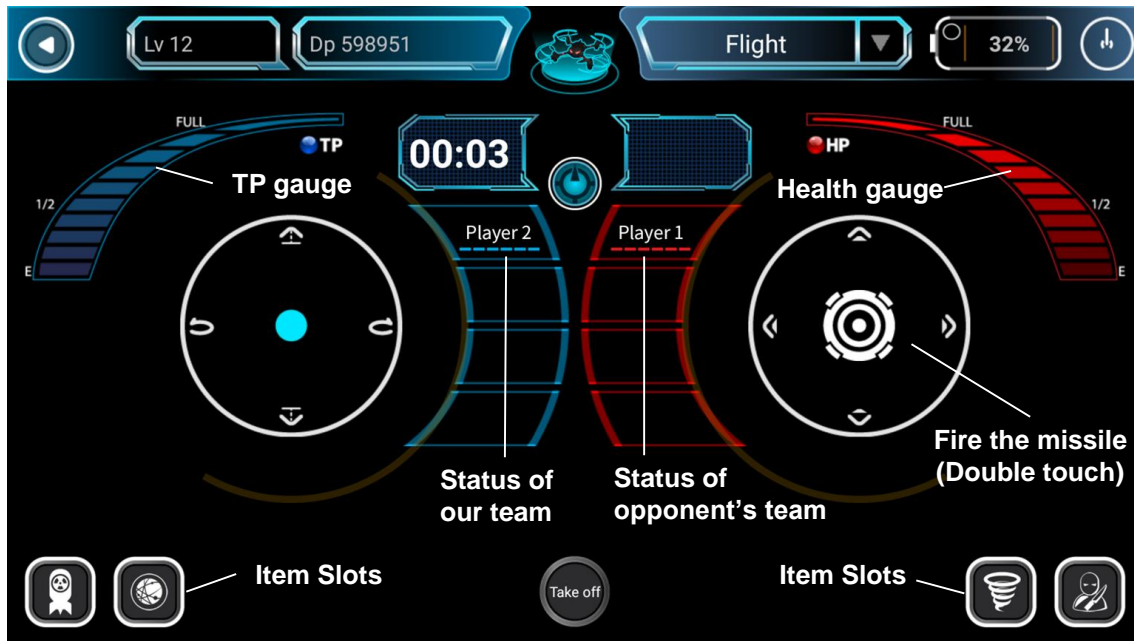


**BATTLE
START!**

1. Introduction

1-5. Interface

1-5-1. Status Screen



1-5-2. Inventory

The items for battle game can be mounted up to 4 items in one battle.

- Touch 1: Choose the Item you want.
- Touch 2: Put the Item in an empty slot.



2. Information




2-1. Character

There are three types of Characters. Each character has different ability for attack, defense and TP(Tactical Point) values, and you can choose the character you want each time to play the battle.



<Screen for Character Selection>

2-1-1. Features

 Tiger (Attack Type)	Attack	100	Difficulty : Easy The Tiger(white eyes)'s defense power is low, but has the most powerful basic attack, so is in charge of the striker position in the team. This is suitable for beginners.
	Defense	50	
	Tactical Point	750	
 Rhino (Defense Type)	Attack	75	Difficulty : Normal The Rhino(purple eyes) is less damaged by a basic attack, since it has the most powerful basic defense. So this is in charge of the defender position in the team.
	Defense	100	
	Tactical Point	500	
 Wolf (Strategic type)	Attack	75	Difficulty : Hard The Wolf(yellow eyes) has the lowest basic attack and defense, but its TP power is the best among characters. So, it can use the items more often than other characters as a strategic purpose in the battle.
	Defense	50	
	Tactical Point	1000	

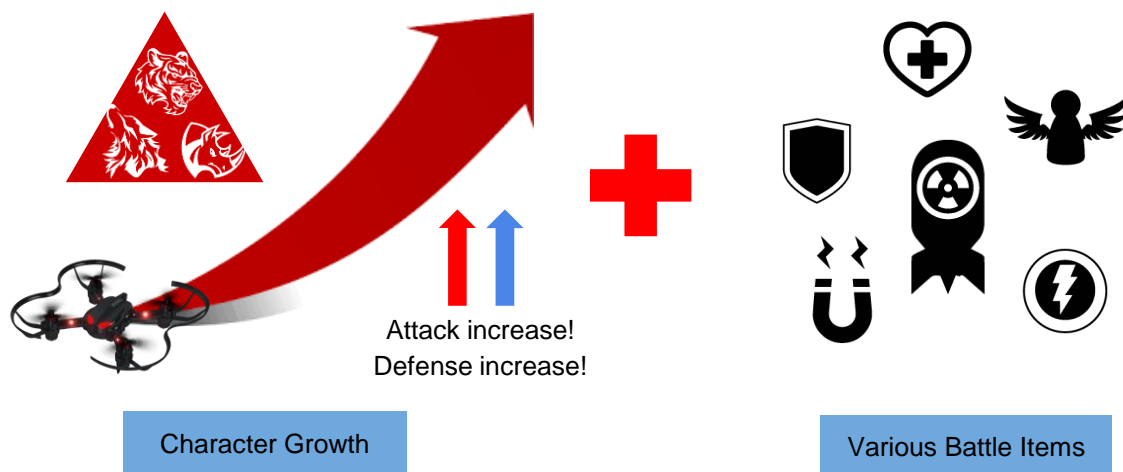
2. Information

2-2. Level-Up system

Stronger than anyone! Level-up System!

- After the account registration, the user is given the basic Level.
- The user can level-up through various experience such as drone flight and playing, and battle wins/losses.
- As the level is higher, then the drone will be more powerful, and can get more battle items.

* For Level-up, the user must be logged in.



2-2-1 How to Level-up

1. Flying the drone

Even through just controlling & enjoying the drone, the level grows up. Please know that the Level-up begins from the learning of drone control.

2. Enjoying the battle game (Online)

The battle game is the fastest and easiest way to level-up.
Through the online battle, the user can enjoy and level-up the drone.
The more win, the more experience points.



3. Quest Completion

You can get more experience points by completing normal/hidden quests in the PETRONE App.

2. Information






2-3. Item

Choose your own items according to strategy & play style!

- There are normal items and hidden items.
- The normal items are classified again as Attack, Defense, and Special items.
- The hidden items can be obtained if the special conditions are met.
- All items can be used by use of TP(Tactical Point).

2-3-1. Basic Item

The following items are basically given to users regardless level.

				
Nuclear Missile	Slow	Tornado	Cure	Shield
Consumption of TP 150	Consumption of TP 150	Consumption of TP 300	Consumption of TP 300	Consumption of TP 400
to inflict powerful damage to opponent	to slow the enemy's movement for 10 seconds	to force the enemy to turn for 3 seconds.	to consume your TP 300, and to recover the HP 100 immediately.	to become invulnerable with no damage for 10 seconds.

2-3-2. How to get variety of Items

Obtain a variety of items that are stronger and more effective than basic items!

1. Level-up

The stronger player is qualified to have more items!
The user can get variety of items by level-up.

2. Quest Completion













You can get more variety of items by completing quests in the PETRONE App or through events.

2. Information

2-4. Description of Items

2-4-1. Attack Items

The attack item is what damage the opponent's HP(Health Point) directly, or affects the drone operation of opponent's or opponent's team.





	Nuclear Missile to inflict powerful damage to opponent
	Oil to sensitize the opponent's movement for 10 seconds
	Slow to slow the opponent's movement for 10 seconds
	Gravity the opponent does not fly in altitude (up / down) for 5 seconds.
	Magnet the opponent does not fly horizontally (forward/ backward and left / right) for 5 seconds
	V-beam to change the opponent's altitude flight (up / down) operation in the opposite direction for 10 seconds
	H-beam to change the opponent's horizontal flight (forward/ backward and left / right) operation in the opposite direction for 10 seconds
	Demon to change the opponent's all flight operation in the opposite direction for 5 seconds
	Heading Lock the opponent does not turn for 10 seconds.
	Water Bomb the opponent does not attack for 10 seconds.
	Tornado to force the opponent to turn for 3 seconds
	EMP to stop the movement of the opponent for 5 seconds when you hit

2. Information

2-4. Description of Items







2-4-2. Defense Items

The defense item is what provides a beneficial effect to a user or user's team, or unlock a harmful effect.

	Cure to consume your TP 300, and to recover the HP 100 immediately. (Maximum reduction of TP is 300)
	Recovery to consume your HP 100, and to recover the TP 300 immediately. (Maximum reduction of HP is 100)
	Shield to become invulnerable with no damage for 10 seconds.
	Cleanse to unlock all harmful effects given to you

2-4-3. Special Items

The special item do not damage the user and the opponent directly, but it makes drones to some particular condition.

	Turn to turn your airframe 180 degrees quickly.
	Rage to double the normal attack power when your HP is lower than 20%
	Protect to reduce the damage you get for 50% when your HP is lower than 20%
	Virus to reduce the opponent's total TP to 0 when your HP is lower than 20% and you hit the opponent.
	Lethargy to reduce the enemy's total TP to 0
	Team Kill to make the enemy ally team with you for 10 seconds (LED color is not changed.)

2-4-4. Hidden Items

The hidden item is what can be acquired under special conditions or special cases.
Watch for a good chance to get your own hidden item.

